



AMERICAN VAULTING ASSOCIATION HORSE OF THE YEAR AWARD SCORE SHEET

Competition Name _____ Date: _____

Judge Name _____ Judge _____
(Please Print) _____ Signature: _____

Best Horse _____ Club _____
Horse Name _____ Name _____

Please use the score sheet above to pick one horse as the outstanding horse for this competition. Show management is to have provided you with a complete list of all horses and clubs competing along with scratch paper for your notes. This score sheet should be **turned in to Fest Management at the end of the competition.**

Following are criteria to use in selecting the "best" horse. Keep in mind that the horse's way of going and attitude should be heavily weighed than the turn-out. You need not come up with a numerical score, merely your choice of the best.

Each horse selected by a judge at a competition will receive 1 point toward the Annual Horse of the Year Award. If two judges at a competition select the same horse, that horse would receive 2 points for that competition. The horse with the most points at the end of the year will receive the AVA's Annual Horse of the Year Award.

CRITERIA

NOTE TO JUDGE: You are asked to return this form at the end of the competition; however, you are NOT required to select a Horse unless you judged a Horse which warrants the distinction of Horse of the Year.

I. Way of going **Weighted at 2 points**

- a) Purity of gaits
- b) Quality of gaits
- c) Balance (on forehand? leaning in? in or out with shoulders/haunches?)
- d) Steadiness of tempo (speeds up/slows down?)
- e) Lack of stress, laboring, signs of discomfort

II. Attitude **Weighted at 2 points**

- a) Absence of kicking, bucking, pinning ears, switching tail, etc.
- b) Spookiness, shying
- c) Willingness to keep going
- d) Stays out on circle, line taut; not pulling or cutting in

III Appearance/Turnout **Weighted at 1 point**

- a) Braided
- b) Clean (tack and horse)
- c) Harmonious with team turnout
- d) Equipment properly adjusted: bridle, side reins, surcingle, longe line, etc.