



2* Two-Phase Team Compulsories

JUDGE A

Date:

2* Open Canter Two-Phase

Event:

Team:			
Club:			
Horse:		AVA#	
Lunger:		AVA#	

Vaulters:

1)		AVA#	
2)		AVA#	
3)		AVA#	
4)		AVA#	
5)		AVA#	

	1	2	3	4	5	Sum
Vault-On						
Basic Seat						
Flag						
Mill						
Scissors Forwards						
Scissors Backwards						
Stand						
Flank 1st part, followed by dismount to the inside						

Remarks

Sum compulsories:
 / 4 Vaulters
 / 8 exercises

Score Exercises 75%

Horse 25%

Overall Exercises & Horse

Judge:

Signature:



2* Two-Phase Team Compulsories

JUDGE B

Date:

2* Open Canter Two-Phase

Event:

Team:	<input style="width: 100%; height: 100%;" type="text"/>		
Club:	<input style="width: 100%; height: 100%;" type="text"/>		
Horse:	<input style="width: 80%; height: 15px;" type="text"/>	AVA#	<input style="width: 100%; height: 15px;" type="text"/>
Lunger:	<input style="width: 80%; height: 15px;" type="text"/>	AVA#	<input style="width: 100%; height: 15px;" type="text"/>

Vaulters:

1)	<input style="width: 95%; height: 15px;" type="text"/>	AVA#	<input style="width: 100%; height: 15px;" type="text"/>
2)	<input style="width: 95%; height: 15px;" type="text"/>	AVA#	<input style="width: 100%; height: 15px;" type="text"/>
3)	<input style="width: 95%; height: 15px;" type="text"/>	AVA#	<input style="width: 100%; height: 15px;" type="text"/>
4)	<input style="width: 95%; height: 15px;" type="text"/>	AVA#	<input style="width: 100%; height: 15px;" type="text"/>
5)	<input style="width: 95%; height: 15px;" type="text"/>	AVA#	<input style="width: 100%; height: 15px;" type="text"/>

	1	2	3	4	5	Sum
Vault-On	<input style="width: 100%; height: 15px;" type="text"/>	<input style="width: 100%; height: 15px;" type="text"/>	<input style="width: 100%; height: 15px;" type="text"/>	<input style="width: 100%; height: 15px;" type="text"/>	<input style="width: 100%; height: 15px;" type="text"/>	<input style="width: 100%; height: 15px;" type="text"/>
Basic Seat	<input style="width: 100%; height: 15px;" type="text"/>	<input style="width: 100%; height: 15px;" type="text"/>	<input style="width: 100%; height: 15px;" type="text"/>	<input style="width: 100%; height: 15px;" type="text"/>	<input style="width: 100%; height: 15px;" type="text"/>	<input style="width: 100%; height: 15px;" type="text"/>
Flag	<input style="width: 100%; height: 15px;" type="text"/>	<input style="width: 100%; height: 15px;" type="text"/>	<input style="width: 100%; height: 15px;" type="text"/>	<input style="width: 100%; height: 15px;" type="text"/>	<input style="width: 100%; height: 15px;" type="text"/>	<input style="width: 100%; height: 15px;" type="text"/>
Mill	<input style="width: 100%; height: 15px;" type="text"/>	<input style="width: 100%; height: 15px;" type="text"/>	<input style="width: 100%; height: 15px;" type="text"/>	<input style="width: 100%; height: 15px;" type="text"/>	<input style="width: 100%; height: 15px;" type="text"/>	<input style="width: 100%; height: 15px;" type="text"/>
Scissors Forwards	<input style="width: 100%; height: 15px;" type="text"/>	<input style="width: 100%; height: 15px;" type="text"/>	<input style="width: 100%; height: 15px;" type="text"/>	<input style="width: 100%; height: 15px;" type="text"/>	<input style="width: 100%; height: 15px;" type="text"/>	<input style="width: 100%; height: 15px;" type="text"/>
Scissors Backwards	<input style="width: 100%; height: 15px;" type="text"/>	<input style="width: 100%; height: 15px;" type="text"/>	<input style="width: 100%; height: 15px;" type="text"/>	<input style="width: 100%; height: 15px;" type="text"/>	<input style="width: 100%; height: 15px;" type="text"/>	<input style="width: 100%; height: 15px;" type="text"/>
Stand	<input style="width: 100%; height: 15px;" type="text"/>	<input style="width: 100%; height: 15px;" type="text"/>	<input style="width: 100%; height: 15px;" type="text"/>	<input style="width: 100%; height: 15px;" type="text"/>	<input style="width: 100%; height: 15px;" type="text"/>	<input style="width: 100%; height: 15px;" type="text"/>
Flank 1st part, followed by dismount to the inside	<input style="width: 100%; height: 15px;" type="text"/>	<input style="width: 100%; height: 15px;" type="text"/>	<input style="width: 100%; height: 15px;" type="text"/>	<input style="width: 100%; height: 15px;" type="text"/>	<input style="width: 100%; height: 15px;" type="text"/>	<input style="width: 100%; height: 15px;" type="text"/>

Remarks

Sum compulsories:
 / 4 Vaulters
 / 8 exercises

Score Exercises

75%

Horse

25%

Overall Exercises & Horse

Judge:

Signature:



Two-Phase Team Barrel Freestyle: Artistic and General Impression

JUDGE A

Date:

2* Open

Event:

1* Preliminary / 1* Trot

Club: 	1) 	AVA#	
	2) 	AVA#	
	3) 	AVA#	
	4) 	AVA#	

ARTISTIC

		Score 0 to 10	
Variety of Exercises	C1 30%		
Variety of Position	C2 25%		
Unity of Composition & Complexity	C3 35%		
Music Interpretation	C4 10%		
Deductions			

Artistic Score

67% (x2)

HORSE

		Score 0 to 10	
Quality of Canter and Throughness: Rhythm, Relaxation, Connection, Impulsion, Straightness, Collection	A1 60%		
Vault Ability of the Horse: Willingness/obedience, Tempo, Circle Size and Shape	A2 25%		
Lunging: Correct posture and aides, Appropriate attire, Entry, Salute, and Trot Round.	A3 15%		
Deductions			

Horse Score

33% (x1)

Overall Artistic & Horse

Judge:

Signature:



Two-Phase Team Barrel Freestyle: Performance

JUDGE B

Date:

2* Open

Event:

1* Preliminary / 1* Trot

Club: <input type="text"/>	1) <input type="text"/> AVA# <input type="text"/>
	2) <input type="text"/> AVA# <input type="text"/>
	3) <input type="text"/> AVA# <input type="text"/>
	4) <input type="text"/> AVA# <input type="text"/>

Record						
Deductions for Falls	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>

Degree of Difficulty

No Score

Performance Score

Deductions

Sum of deductions / by elements

Deductions for Falls

Score Performance **100%**

Overall Performance Score

Judge:

Signature:

3/12/23