



2* Two-Phase Squad Compulsories

JUDGE A

Date:

2* Open Canter Two-Phase

Event:

Squad:	<input style="width: 100%;" type="text"/>		
Club:	<input style="width: 100%;" type="text"/>		
Horse:	<input style="width: 90%;" type="text"/>	AVA#	<input style="width: 90%;" type="text"/>
Lunger:	<input style="width: 90%;" type="text"/>	AVA#	<input style="width: 90%;" type="text"/>

Vaulters:

1)	<input style="width: 95%;" type="text"/>	AVA#	<input style="width: 90%;" type="text"/>
2)	<input style="width: 95%;" type="text"/>	AVA#	<input style="width: 90%;" type="text"/>
3)	<input style="width: 95%;" type="text"/>	AVA#	<input style="width: 90%;" type="text"/>
4)	<input style="width: 95%;" type="text"/>	AVA#	<input style="width: 90%;" type="text"/>
5)	<input style="width: 95%;" type="text"/>	AVA#	<input style="width: 90%;" type="text"/>

	1	2	3	4	5	Sum
Vault-On	<input style="width: 90%;" type="text"/>	<input style="width: 90%;" type="text"/>	<input style="width: 90%;" type="text"/>	<input style="width: 90%;" type="text"/>	<input style="width: 90%;" type="text"/>	<input style="width: 90%;" type="text"/>
Basic Seat	<input style="width: 90%;" type="text"/>	<input style="width: 90%;" type="text"/>	<input style="width: 90%;" type="text"/>	<input style="width: 90%;" type="text"/>	<input style="width: 90%;" type="text"/>	<input style="width: 90%;" type="text"/>
Flag	<input style="width: 90%;" type="text"/>	<input style="width: 90%;" type="text"/>	<input style="width: 90%;" type="text"/>	<input style="width: 90%;" type="text"/>	<input style="width: 90%;" type="text"/>	<input style="width: 90%;" type="text"/>
Mill	<input style="width: 90%;" type="text"/>	<input style="width: 90%;" type="text"/>	<input style="width: 90%;" type="text"/>	<input style="width: 90%;" type="text"/>	<input style="width: 90%;" type="text"/>	<input style="width: 90%;" type="text"/>
Scissors Forwards	<input style="width: 90%;" type="text"/>	<input style="width: 90%;" type="text"/>	<input style="width: 90%;" type="text"/>	<input style="width: 90%;" type="text"/>	<input style="width: 90%;" type="text"/>	<input style="width: 90%;" type="text"/>
Scissors Backwards	<input style="width: 90%;" type="text"/>	<input style="width: 90%;" type="text"/>	<input style="width: 90%;" type="text"/>	<input style="width: 90%;" type="text"/>	<input style="width: 90%;" type="text"/>	<input style="width: 90%;" type="text"/>
Stand	<input style="width: 90%;" type="text"/>	<input style="width: 90%;" type="text"/>	<input style="width: 90%;" type="text"/>	<input style="width: 90%;" type="text"/>	<input style="width: 90%;" type="text"/>	<input style="width: 90%;" type="text"/>
Flank 1st Park, followed by dismount to inside	<input style="width: 90%;" type="text"/>	<input style="width: 90%;" type="text"/>	<input style="width: 90%;" type="text"/>	<input style="width: 90%;" type="text"/>	<input style="width: 90%;" type="text"/>	<input style="width: 90%;" type="text"/>

Remarks

Sum compulsories:

/ 4 Vaulters

/ 8 exercises

Score Exercises	<input style="width: 90%;" type="text"/>	75%
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Horse	<input style="width: 90%; background-color: #d4edda;" type="text"/>	25%
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Overall Exercises & Horse	<input style="width: 90%;" type="text"/>
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Judge:

Signature:



Two-Phase Squad Barrel Freestyle

JUDGE A

Date:

Event:

2* Open
1* Preliminary / 1* Trot

Vaulters:

Club: <input type="text"/>	1) <input type="text"/>	AVA#	<input type="text"/>
	2) <input type="text"/>	AVA#	<input type="text"/>
	3) <input type="text"/>	AVA#	<input type="text"/>
	4) <input type="text"/>	AVA#	<input type="text"/>

Record

Deductions for Falls

Degree of Difficulty

Performance

Deductions

Sum of deductions / by elements

Deductions for Falls

Score Performance x3

Artistic

Comments

Score Artistic x2

General Impression

Comments

Score General Impression x1

Overall Freestyle Score

Judge:

Signature: