



### 3\* Squad Compulsories

JUDGE A

Date:

3\* A Squad

Event:

Team:	<input type="text"/>
Club:	<input type="text"/>
Horse:	<input type="text"/> AVA# <input type="text"/>
Lunger:	<input type="text"/> AVA# <input type="text"/>

Vaulters:

1)	<input type="text"/>	AVA# <input type="text"/>	<input type="text"/>
2)	<input type="text"/>	AVA# <input type="text"/>	<input type="text"/>
3)	<input type="text"/>	AVA# <input type="text"/>	<input type="text"/>
4)	<input type="text"/>	AVA# <input type="text"/>	<input type="text"/>
5)	<input type="text"/>	AVA# <input type="text"/>	<input type="text"/>
6)	<input type="text"/>	AVA# <input type="text"/>	<input type="text"/>
7)	<input type="text"/>	AVA# <input type="text"/>	<input type="text"/>

	1	2	3	4	5	6	7	Sum
Vault-On	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	0.0
Flag	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	0.0
Mill	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	0.0
Scissors Forward	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	0.0
Scissors Backward	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	0.0
Stand	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	0.0
Flank 1st part, back to seat astride	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	0.0
Swing off to the outside	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	0.0

Remarks

Sum compulsories:   
 / 6 Vaulters   
 / 8 exercises

**Score Exercises**  75%

**Horse**  25%

**Overall Exercises & Horse**

Judge:

Signature:



### 3\* Squad Compulsories

**JUDGE B**

**Date:** \_\_\_\_\_

**3\* A Squad**

**Event:** \_\_\_\_\_

Team:	_____
Club:	_____
Horse:	_____ AVA# _____
Lunger:	_____ AVA# _____

Vaulters:

1)	_____	AVA# _____	_____
2)	_____	AVA# _____	_____
3)	_____	AVA# _____	_____
4)	_____	AVA# _____	_____
5)	_____	AVA# _____	_____
6)	_____	AVA# _____	_____
7)	_____	AVA# _____	_____

	1	2	3	4	5	6	7	Sum
Vault-On								0.0
Flag								0.0
Mill								0.0
Scissors Forward								0.0
Scissors Backward								0.0
Stand								0.0
Flank 1st part, back to seat astride								0.0
Swing off to the outside								0.0

Remarks \_\_\_\_\_

Sum compulsories: **0.0**  
 / 6 Vaulters **0.000**  
 / 8 exercises

**Score Exercises** **0.000**

75%

**Horse** \_\_\_\_\_

25%

**Overall Exercises & Horse** **0.000**

**Judge:** \_\_\_\_\_

**Signature:** \_\_\_\_\_



### 3\* A Squad Freestyle: Artistic and Horse

**JUDGE A**

Date:

**3\* A Squad**

Event:

<b>Vaulter:</b>	<input type="text"/>	AVA#	<input type="text"/>	USEF #	<input type="text"/>
<b>Club:</b>	<input type="text"/>				
<b>Horse:</b>	<input type="text"/>	AVA#	<input type="text"/>	USEF #	<input type="text"/>
<b>Lunger:</b>	<input type="text"/>	AVA#	<input type="text"/>	USEF #	<input type="text"/>

**ARTISTIC**

		Score 0 to 10	
Consideration of Horse	CoH 20%	<input type="text"/>	<b>0.0</b>
Variety of Exercises	C1 10%	<input type="text"/>	<b>0.0</b>
Variety of Position	C2 10%	<input type="text"/>	<b>0.0</b>
Unity of Composition & Complexity	C3 30%	<input type="text"/>	<b>0.0</b>
Music Interpretation	C4 30%	<input type="text"/>	<b>0.0</b>
			0.0

Deductions

**Artistic Score** **0.0**

**50%**

**HORSE**

		Score 0 to 10	
<b>Quality of Canter and Throughness:</b> Rhythm, Relaxation, Connection, Impulsion, Straightness, Collection	A1 60%	<input type="text"/>	<b>0.0</b>
<b>Vault Ability of the Horse:</b> Willingness/obedience, Tempo, Circle Size and Shape	A2 25%	<input type="text"/>	<b>0.0</b>
<b>Lunging:</b> Correct posture and aides, Appropriate attire, Entry, Salute, and Trot Round.	A3 15%	<input type="text"/>	<b>0.0</b>
			0.0

Deductions

**Horse Score** **0.0**

**50%**

**Overall Artistic & Horse** **0.000**

Judge:

Signature:



### 3\* A Squad Freestyle: Technique

JUDGE B

Date:

3\* A Squad

Event:

Vaulters:

Club:			1)		AVA#	
Horse:		AVA#	2)		AVA#	
Lunger:		AVA#	3)		AVA#	
			4)		AVA#	
			5)		AVA#	
			6)		AVA#	

**Record**

Deductions for Falls						
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**Degree of Difficulty**

D-Exercises		0.4
M-Exercises		0.3
E-Exercises		0.1
Number of exercises	0	

Top 25 Exercises Counting


Score
0.0
0.0
0.0

<b>Score Degree of Difficulty</b>	<b>0.0</b>	<b>30%</b>
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**Performance**

**Deductions**

Sum of deductions		/ by elements	0	10.0	0.0
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Deductions for Falls	0.0
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<b>Score Performance</b>	<b>0.0</b>	<b>70%</b>
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<b>Overall Technique Score</b>	<b>0.000</b>
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Judge:

Signature: